Las variables t\_protection\_state State;

Pueden ser string ya que son usadas por las funciones MIX\_ControlDeviation y IX\_PositionDeviation, Mixer\_Control\_Release, Mixer\_Control\_Release\_Timeout

Funciones que implementan variables sin definir ( PARA AO\_FUNCT, AI\_I\_FUNCT,

MIX\_StepperMotorControl --🡪 MIX\_control\_10ms

MIX\_Regulation\_DO --🡪 MIX\_control\_100ms

SetMaxFlowRateTecJet

MIX\_ControlDeviation --🡪 MIX\_control\_100ms

MIX\_PositionDeviation --🡪 MIX\_control\_100ms

Mixer\_Control\_Release --🡪MIX\_control\_1000ms

Mixer\_Control\_Release\_Timeout --🡪MIX\_control\_1000ms

Mix\_Read\_MixerSetpointsFromParameters --🡪 MIX\_init

Mix\_Sort\_MixerSetpoints --🡪 MIX\_init

Interpolate --🡪 MIX\_ParallelPositionReached, MIX\_Control, MIX\_control\_100ms

Mix\_Calculate\_Enrichment --🡪 Mix\_Calculate\_Setpoint\_For\_Mixer\_Position (usa variables de la librería ENG.) SetMaxFlowRateTecJet

Mix\_Calculate\_Setpoint\_For\_Mixer\_Position --🡪 MIX\_MoveStart, MIX\_StartPositionReached, MIX\_MoveIdle, MIX\_IdlePositionReached, MIX\_MoveParallel, MIX\_ParallelPositionReached, MIX\_MoveIsland, MIX\_IslandPositionReached, MIX\_control\_100ms

Mix\_Calculate\_Ramp\_Position --🡪 MIX\_MoveParallel, MIX\_MoveIsland,

MIX\_RunningTimeRamp --🡪 MIX\_SearchLimitLean, MIX\_MoveRich, MIX\_MoveStart, MIX\_MoveIdle, MIX\_UnderTest, MIX\_control\_100ms

Transit

MIX\_SystemOff --🡪 MIX\_PositionLeanReached MIX\_MoveRich MIX\_PositionRichReached

MIX\_SearchLimitLean

MIX\_PositionLeanReached

MIX\_MoveRich

MIX\_PositionRichReached

MIX\_MoveStart --🡪 ( Transit, MIX\_SystemOff,)

MIX\_StartPositionReached --- > (Transit, MIX\_SearchLimitLean,)

MIX\_MoveIdle ---- > (””) MIX\_IdlePositionReached (””)

MIX\_IdlePositionReached

MIX\_MoveParallel --🡪 (””) MIX\_ParallelPositionReached (Mix\_Calculate\_Setpoint\_For\_Mixer\_Position, Transit,

MIX\_ParallelPositionReached

MIX\_MoveIsland --- > ( Mix\_Calculate\_Setpoint\_For\_Mixer\_Position, MIX\_SystemOff, MIX\_StartPositionReached)

MIX\_IslandPositionReached (””)

MIX\_Control (””)

MIX\_UnderTest --🡪 (””)

MIX\_control\_20ms (””)

MIX\_control\_100ms

MIX\_control\_1000ms

Mix\_Calculate\_Constant\_pTDeviationControl

MIX\_Set\_AnalogOutZero

MIX\_init (””)

MIX\_control\_10ms